

Dear Bandai Namco Entertainment America, Inc.,

Hello! My name is beatstar, I represent the Vidya Gaem Awards (/v/GAs). We are an award show that celebrates the best and worst of the video game industry. The /v/GAs have been making award shows for free since 2011, with our nominations and voting jury being entirely fan-voted. Our voting panel is comprised of users of 4chan's "/v/ - Video Games" board.

The Vidya Gaem Awards nominates and votes on games based on their calendar year, which is a shift from the usual convention of a rolling twelve-month period. We wanted you to know that over the years, games developed by your studio received nominations at the Vidya Gaem Awards. Here were your nominations!



#### **THE 2014 VIDYA GAEM AWARDS:**

*Super Smash Bros. for Nintendo 3DS and Wii U* was nominated for:

- ❖ **"Actually Kind of Fun" Award** for best gameplay
- ❖ **Not Another Rehash Award** for best sequel



#### **THE 2017 VIDYA GAEM AWARDS:**

*Tekken 7* was nominated for:

- ❖ **Privilege Award** for best representation of men in gaming



#### **THE 2018 VIDYA GAEM AWARDS:**

*Dragon Ball FighterZ* won:

- ❖ **A E S T H E T I C S A W A R D** for best visual aesthetics

*Dragon Ball FighterZ* was also nominated for:

- ❖ **4K ULTRA HD 2160P RETINA DISPLAY Award** for best graphics
- ❖ **IP Twist Award** for best implementation of an old franchise
- ❖ **Aniki Award** for best representation of men
- ❖ **Katamari Award** for best soundtrack

*Ni no Kuni II: Revenant Kingdom* was nominated for:

- ❖ **A E S T H E T I C S A W A R D** for best visual aesthetics

*SoulCalibur VI* won:

- ❖ **Plot and Backstory Award** for best representation of women

*SoulCalibur VI* was also nominated for:

- ❖ **IP Twist Award** for best implementation of an old franchise
- ❖ **Button Masher Award** for best gameplay
- ❖ **Aniki Award** for best representation of men

*Taiko no Tatsujin: Drum 'n' Fun!* won:

- ❖ **The Little Game That Could Award** for best game nobody played

***Super Smash Bros. Ultimate*** won:

- ❖ **Least Worst Award** for least worst game of the year
- ❖ **Button Masher Award** for best gameplay
- ❖ **Good Deed Award** for biggest redemption in gaming (Masahiro Sakurai & Super Smash Bros.)
- ❖ **Katamari Award** for best soundtrack

***Super Smash Bros. Ultimate*** was nominated for:

- ❖ **PLEASE BUY MY GAME AWARD** for most blatantly promoted game
- ❖ **Hyperbole Award** for best trailer
- ❖ **IP Twist Award** for best new implementation of an old franchise
- ❖ **Who Cares Award** for most pointless controversy in gaming this year (Grinch Leak)
- ❖ **Aniki Award** for best representation of men
- ❖ **Plot and Backstory Award** for best representation of women

In addition, titles that your studio have released in 2019 may also be nominated by our users this year.

Every year, our team links together to crowdsource a presentation honoring video games. No physical appearance or participation is required; instead we aim to use these awards as an opportunity to reflect on the state of the industry and the quality of its products. Some of our award categories are negative. We ask that if your game or company was nominated for any negative awards, to not take it as a personal attack, but as constructive criticism that may help improve the industry.

We thank you for taking the time to read this letter, and also for your contributions to the video game industry. We look forward to seeing your games featured in our award show soon.

Very truly yours,

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